## Prime Coaster

Designed by Claudia Schwan
Prime as in prime numbers:) But don't worry, there's no math involved, I just noticed all those primes when I was trying to come up with a name. You start with 5 ch , make 11 v -sts, so the finished coaster has 11 "corners", stop with 3 or 7 dcs between the v-sts and make 5 dc shells as an edging.

Working the dcs between the stitches of the previous round (instead of into the stitches) separates the dcs a bit, makes the coaster look less solid. Contrary to that it also gives you additional thickness and stability.

The pattern includes instructions for normal coasters and also for a larger size to use for a pitcher or bottle.

## Materials:

- 2 balls cotton yarn ( $50 \mathrm{~g} / 125 \mathrm{~m}$ )
- I got 8 small coasters and one larger coaster from my 2 balls of cotton
- Also you could use any yarn you want with a corresponding hook, just adjust the number of rounds before the edging to get the size you want
- $3,5 \mathrm{~mm} / \mathrm{E}$ hook


## Finished Size:

Small Coasters: $9,5 \mathrm{~cm} / 3,75$ " diameter
Larger Coaster: $15 \mathrm{~cm} / 6$ " diameter

## Pattern notes:

US notations used.
All dcs are worked between the sts of the rnd before.
Ch 3 at the beginning of the round counts as ( $1 \mathrm{dc}, \mathrm{ch}$ ).
V-st: (dc, ch1, dc) all into same ch1-sp

## Coaster:

Ch 5 , join with a sl st to form a ring
Rnd 1: Ch3, *dc into ring, ch1* 10 times, sl st into beg ch (= $11 \mathrm{ch}-\mathrm{sp}$ )
Rnd 2: Ch 3, dc into same sp (1st V-st made), V-stitch in each ch-sp around, join with sl st to beg ch (= 11 V -sts)
Rnd 3: Ch3, dc into same sp, *1dc between dcs of prev rnd, V-st in ch-sp* repeat around, ending with dc right before 1st V -st of this row, join with sl st to beg ch (= 11 V -sts, 1 dc between V-sts)

Rnd 4: Ch3, dc into same sp, *1dc between each of the next dcs until ch-sp, V-st in ch-sp* repeat around, ending with dc right before 1st V -st of this row, join with sl st to beg ch (= 11 V-sts, 2 dc between V-sts)

## Repeat Rnd 4.

In every round you increase the number of dcs between the $V$-sts by one (i.e. Rnd 4: 2dc, Rnd 5: 3dc, etc).

For the small coasters I stopped after rnd 5, that is 3dcs between the V-sts.
For the larger coaster for the pitcher I continued until I had 7 dcs between the V-sts. Both versions have the same edging.


## Edging:

The edging is not worked between the sts of prev rnd, work into sts as normal.
SI st in every st for the ch1-sp and the 2 following dcs, sc in every dc until ch1-sp, *5dc in ch1-sp, skip 1dc, sc in every dc until ch1-sp* around, end with 5dc in last ch1-sp and sl st into sl st made at beg of rnd, fasten off.
(The skipped dc is the 2 nd dc of V -st that is almost hidden under the 5 dc )
Weave in ends.
Done! or repeat until you have a set of however many coasters you want :)

